



Team Free Design Competition

The Team Free Design Competition is designed to be a micro-version of the Demo Team Competition. The team can have 2-5 members, and a routine with the maximum time of 90 seconds. The teams will be judged on entertainment value.

1. The teams can do as many or as few of the following components.

1. Form

- Teams can use multiple traditional-style forms or create nontraditional-style forms.

2. Weapon

- Teams can utilize different weapons and should perform different techniques with the weapon(s).
- The usage of weapons should be through combinations, fight scenes or weapons forms.

3. Self Defense Skills

- The usage of self defense skills in fight scenes and combinations should be practical, accurate, and should be performed in a way that the judges understand the purpose of the skill.

4. Board Breaking

- Team members are the only ones allowed to hold the boards.
- No apparatus or machine-holders are permitted.

2. Teams have 30 seconds to setup at the beginning, and 30 seconds to clean up at the end.
3. The Timekeeper will start time when the team officially bows in. At the end of 90 seconds, the Timekeeper will call "Time", and the performance must stop at that point.
4. Judging will be made on the performance given, and there will be no deductions for an incomplete routine.